

Reyna Murphy

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SUMMARY

Dedicated, self motivator seeking jobs in web development, software development, game development, or ecommerce. Prioritizes understanding user experience and user interaction. Excited to work for a company that progresses using iteration and innovation.

EDUCATION

University of Utah | May 2025 | Bachelors of Science in Computer Science, Emphasis in Games

SKILLS

- | | | |
|----------------------|-------------------|----------|
| - Oracle NetSuite | - Unreal Engine 5 | - Django |
| - Visual Studio Code | - Adobe Photoshop | - Unity |

LANGUAGES

- | | | |
|--------|--------------|----------|
| - C++ | - JavaScript | - MySQL |
| - C# | - CSS | - Python |
| - Java | - HTML | |

WORK EXPERIENCE

E-Commerce Associate, University of Utah Campus Store | May 2023 - Present

- Created and managed product listings, ensuring accurate descriptions and optimized SEO for improved visibility.
- Organized and merchandised products to enhance the customer shopping experience.
- Developed and maintained web pages, ensuring functionality and alignment with branding guidelines.
- Helped manage team tasks and responsibilities, ensuring timely completion of projects.

PROJECTS

Clay Beats, Shatter Studios | Unreal Engine 5

Created a two player co-op rhythm game focusing on fun and relaxing gameplay.

- Managed the core operations of a WAV and cue-based rhythm system and collaborated with a team to create various note types.

Grading Web Application | VS Code and Django

Created a web application for grading, submitting, and managing school assignments.

- Developed front end pages using HTML, CSS, and JavaScript
- Managed back end data handling using Django and Python